



Advanced Adobe* Flash CS3 – ActionScripting

Two-Day Course

Windows and Macintosh

* formerly Macromedia

Course Overview:

Adobe Flash uses a programming language called ActionScript, enabling us to create highly interactive, multimedia-based websites, product demos, learning materials, and much, much more. Since both ActionScript and JavaScript are based on the same ECMA Script syntax, fluency in one easily translates to the other. However, the client model is dramatically different: while JavaScript deals with windows, documents and forms, ActionScript deals with movie-clips, text fields and sounds. This course will not only guide you, step by step through projects that explain not only what is happening, but why and how.

Course Content:

- Overview of ActionScript
- Using Event Handlers
- Understanding Target Paths
- Understanding and Using Objects
- Using Functions
- Customizing Objects
- Using Dynamic Data
- Manipulating Data
- Using Conditional Logic
- Automating Scripts with Loops
- Controlling Movie Clips Dynamically
- Time and Frame Based Dynamism
- Scripting for Sound
- Loading External Content

Note: As of January 1, 2008 all Adobe InDesign, Photoshop, Illustrator, Dreamweaver and Flash courses will be on version CS3 unless otherwise indicated. If you are currently using previous versions you can still benefit from attending this course.

Please contact DPA for more details or to have an instructor contact you.