



Introduction to Adobe* Flash CS3

Two-Day Course

Windows and Macintosh

* formerly Macromedia

Course Overview:

Flash is an integrated development environment (IDE) used to create animations, advertisements & design elements, add interactivity to Websites and to develop Rich Internet Applications. This course will provide you with a solid foundation to the world of interactivity by exploring the various approaches to planning and developing Websites, slide shows, and more.

Course Content:

- The Authoring Environment
- Tool Box
- File Formats
- Layers, Frames, Library Assets
- Vector vs. Bitmap
- Creating and Editing Vector Images
- Motion Tweens, Shape Tweens
- Symbols: Graphic, Button, Movie Clip
- Masks: Static and Dynamic
- Editing Text
- Importing and Exporting
- Object Manipulation
- Using Sound
- Introduction to Action Scripting
- Publishing and Protecting Flash Projects
- Project: Basic Slide Show and/or Website

Note: As of January 1, 2008 all Adobe InDesign, Photoshop, Illustrator, Dreamweaver and Flash courses will be on version CS3 unless otherwise indicated. If you are currently using previous versions you can still benefit from attending this course. Please contact DPA for more details or to have an instructor contact you.